

#SWISSGAMES
at GDC & GCA
SAN FRANCISCO
2017



#SWISSGAMES

at Gamescom 2017 is initiated by

swiss arts council

prohelvetia

We provide funding and international promotion schemes for #SwissGames Studios.

We foster knowledge transfer and networking platforms for the #SwissGames industry.

We make #SwissGames fly!

We offer:

Award-winning projects from Swiss indie studios

Suprising Gamedesigns

Innovative Gameplays

in partnership with

swissnex 
san francisco

#SWISSGAMES at GDC & GCA 2017

**20 companies represent the Swiss gaming industry
at GDC & GCA 2017**

The #SwissGames Delegation presents a selection of more than 25 games and technologies developed by 20 independent studios and start-ups. 14 of these studios are also joining the Matchmaking Event Game Connection America.

This selection reflects the diversity of this growing industry in Switzerland. It includes games with innovative design and gameplay for every platform, Virtual Reality experiences and groundbreaking technologies.

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AirConsole
by N-Dream AG

Platform
Web

Released
September 2015

Airheart
by Blindflug Studios AG

Platform
PC, Mac, PS4
& Xbox One

Release
Q1 2018



AirConsole is a browser-based platform that lets people play together on one screen, using their smartphones as controllers. Using hardware that everybody already has, **AirConsole** brings back the social couch gaming experience that players have been missing for years.

With its state-of-the-art technology for real-time cloud communication, **AirConsole** lets the player instantly connect their smartphones to the browser to choose from the dozens of games in our ever-growing library.

Overfishing is the main theme of **Airheart**, a randomly generated twin stick shooter game and the first ever roguelike game with airplanes.

Airheart is a Dieselpunk Airplane action-game where about a young fisherwoman in Granaria, the city above the clouds.

You craft your airplane, battle pirates and catch skyfish for their oil. In hope to catch the legendary skywhale in the stratosphere you try to reach the end of the world, but you need to decide, when its ok to push further and when to return home to upgrade your craft.



www.airconsole.com
f facebook.com/AirConsoleGames
t @airconsole



BLINDFLUG STUDIOS

www.blindflugstudios.com
f facebook.com/BlindflugStudios
t @BlindflugStudio
t @airheartgame

Arafinn
by Sycoforge

Platform
PC (VR)

Release
tbd

Arena 5
by Karios Games SARL

Platform
XBox One

Release
tbd



Return to Nangrim is a first-person fantasy game, which involves exploration, research, riddle solving and defense strategies in order to unveil the secrets and story of Nangrim.

Return to Nangrim marks the first installment in the **Arafinn** Universe and revolves around the tales and destiny of the Stonebeards.

A fun arena based multiplayer tank shooter, with numerous special weapons, frantic battles and awesome jumping tanks.



www.sycoforge.com
f facebook.com/sycoforge
t [@Sycoforge](https://twitter.com/Sycoforge)



www.kariosgames.com
t [@kariosgames](https://twitter.com/kariosgames)

Ben Bones
by Karios Games SARL

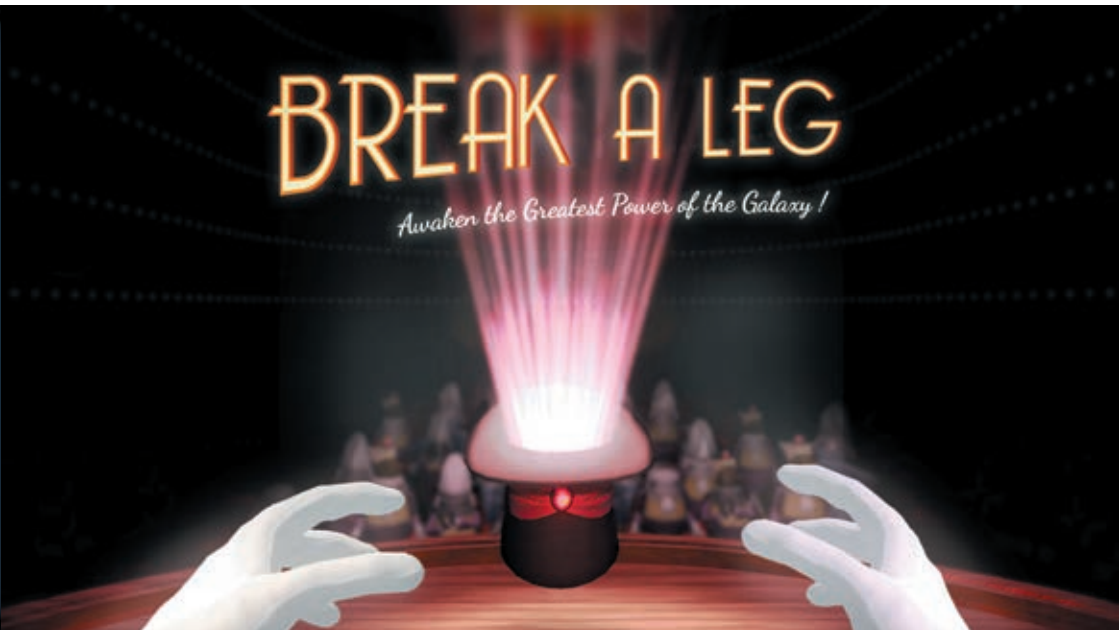
Platform
iOS, Android

Release
tbd

Break A Leg
by Apelab
Powered by: SpatialStories
Production: Apelab, RTS, SRG SSR

Platform
VR

Release
Q4 2017



Ben Bones is out on a crazy treasure hunt! Run through crystal caves or dark forests, gather gold and find the hidden treasure.

An unknown species has kidnapped you to unleash the ultimate power of the Galaxy. Only a human is able to unleash its force by performing the Stellar Tricks of Houdini's great Aunt Maggie in person. But be careful, they do not like failure...

Break a Leg is an interactive virtual reality experience, immersing you in the offbeat adventures of an improvised illusionist who will have to go through multiple stages of a conjurer's performance without missing a beat.



www.kariosgames.com
@kariosgames



www.apelab.ch
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DERU
 – the art of cooperation
 by Ink Kit
 & Mr. Whale's Game Service

Platform
 PC, Consoles

Release
 Q2 2017

FAR: Lone Sails
 by Mr Whale's Game Service
 Publisher: Mixtvision

Platform
 Xbox One, PS4,
 PC & Mac

Release
 Mid 2017



DERU is a cooperative game experience, in which two players solve abstract and complex levels while diving into an atmospheric and challenging world. With teamwork, timing and tactical placement, both players bring color into the world of **DERU**.

Gamer's Voice Finalist, SXSW Austin 2017; Best in Play, GDC 2016; Winner Pitch Award, Game Connection 2016; Indie Prize Finalist 2016

FAR: Lone Sails is a vehicle adventure game where the player travels across a seemingly endless dried-up sea, littered with the remains of a once vibrant seafaring civilization. This world is largely devoid of life, yet filled with places to explore and history to discover. While the greater goal of the journey remains to be uncovered, urgent necessities call for immediate action...

Winner, Blue Byte Newcomer Award 2015; Winner, Best of Indie Arena Booth Award, Gamescom 2016; Winner, Most innovative Newcomer Game, Play16; Finalist, Best Student Game, IGF Award 2017



www.inkkit.ch
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 @FARtheGame

Hell Eluja by Oniroforge

Platform
Gear VR,
Google Day-
dream, Android

Release
Q3 2017



Hell Eluja is a 2-player asymmetrical VR game. One player plays inside VR, trapped in a dark dungeon.

The other one plays as the dungeon master, the villain on a smartphone.



www.oniroforge.ch
f facebook.com/oniroforge
t @oniroforge_ch
t @Hell_Eluja

Inside-Out Tracking by Dacuda AG

Platform
All platforms

World's First Inside-Out Tracking for Mobile-VR

Dacuda enables world's first room-scale mobile-VR with inside-out tracking allowing you to move freely in 3D space:

- Fully immersive room-scale VR experience for every smartphone user
- 6 DoF positional tracking using SLAM Scan® 3D SW engine
- Works with standard smart phone cameras
- Ultrafast head position tracking at < 5ms algorithmic latency



Dacuda's inside-out tracking engine has achieved an ultra-low 5ms algorithmic latency on standard iPhones, which will be demonstrated in a demo along with other mobile VR titles with room-scale VR.

The ZEISS VR ONE Plus headset is the only headset on the market that requires no configuration to one's individual interpupillary distance. Your VR experience will soon be upgraded to the room-scale level!

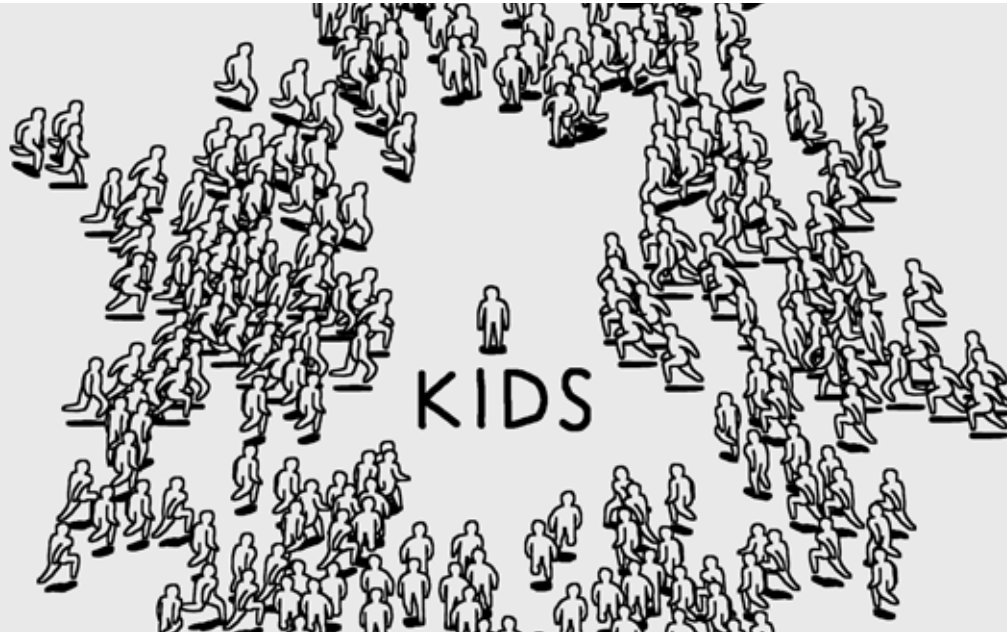


www.dacuda.com
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t @dacuda

Kids
by Playables GmbH

Platform
iOS, Android,
PC & Mac

Release
Late 2017



Kids is an experimental project about the psychology of the group. Kids is the second collaboration of director and animator Michael Frei and game designer Mario von Rickenbach after their award-winning animated short film and short game Plug & Play.

PLAYABLES

www.playables.net
f facebook.com/playables.net
t @playabls
i @playkids_ch

Mars Colony
by Zugsoft

Platform
PC (VR), iOS,
Android, MacOS

Release
Q1 2017



Mars Colony is a MMO first person shooter game. Create your Robot, protect your base, attack your enemies, capture others bases.

ZUG
SOFTWARE

www.zugsoft.com
f facebook.com/zugsoft
t @ZugSoftware

Metamorphoseon
by Aprobado Studio

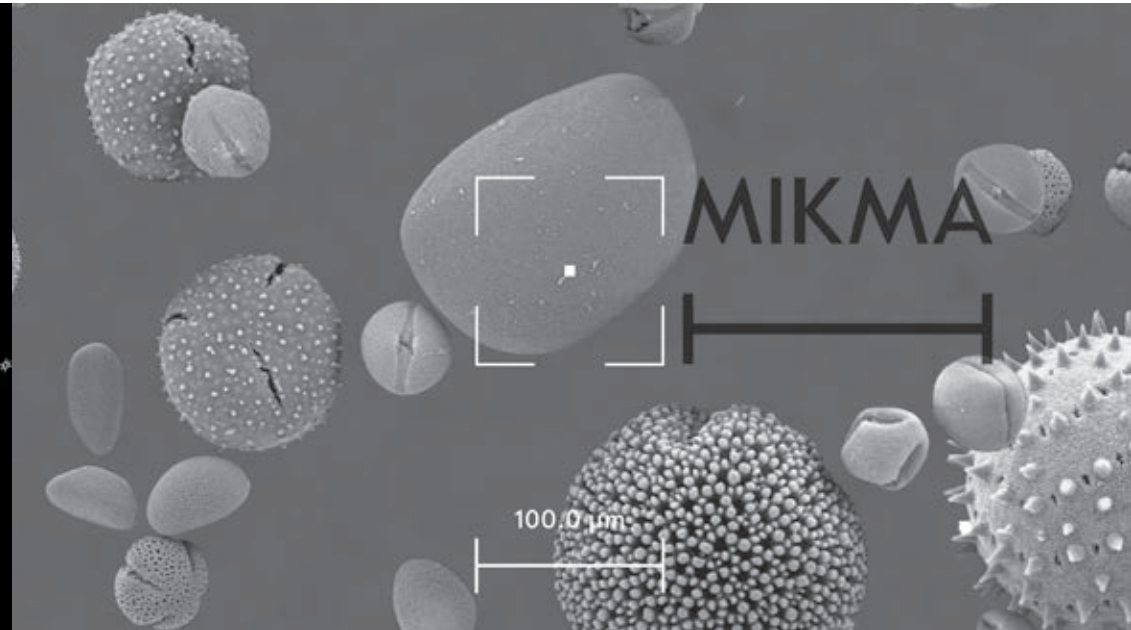
Platform
iPad & Android
Tablets

Release
2018

Mikma
by Playables GmbH

Platform
iOS, Android

Release
Late 2017



Metamorphoseon is the adaptation of Ovid's epic poem *The Metamorphoses* into the contemporary medium of gameplay. From the wax tablets of antiquity to the electronic tablets of today, **Metamorphoseon** transforms the classical literature of scholarly texts into playable mythology, accessible to all.

Metamorphoseon is both a playable book and a literary game that retells the story of humanity's difficult place in a universe run by perverted, envious gods

Mikma is a contemplative game in which the player explores the different scales of the universe. Starting from the human perspective, the player navigates towards microscopic views, atoms and even smaller particles until the zero point of space is reached.

Each step of the journey is illustrated by scientific imagery.



www.metamorphoseon.io
f facebook.com/metamorphoseon.io
t [@aprobado_studio](https://twitter.com/aprobado_studio)

PLAYABLES

www.playables.net
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t [@mikmagame](https://twitter.com/mikmagame)

Modsork
by Cinnoman Games

Platform
PC & Mac

Release
2017

Monster Striker Eleven
by Karios Games SARL

Platform
PC

Release
tbd



Modsork is a challenging and addictive arcade game that combines the controls of «Brothers: A Tale...» with the arena gameplay of «Geometry Wars». The player controls two avatars at the same time and can connect them with lasers in order to clothesline endless waves of grumpy geometric shapes.

This is accompanied by an adaptive soundtrack and many game elements are synchronized to the beat.

Monsters are gathering deep inside the dungeons to ... play football. But not your average kind, everything is allowed here as long as the game is fun!

Cinnoman Games

www.modsork.com
f facebook.com/modsork
t @cinnomangames
t @MODSORK



www.kariosgames.com
t @kariosgames

Niche – a genetic survival game by Team Niche

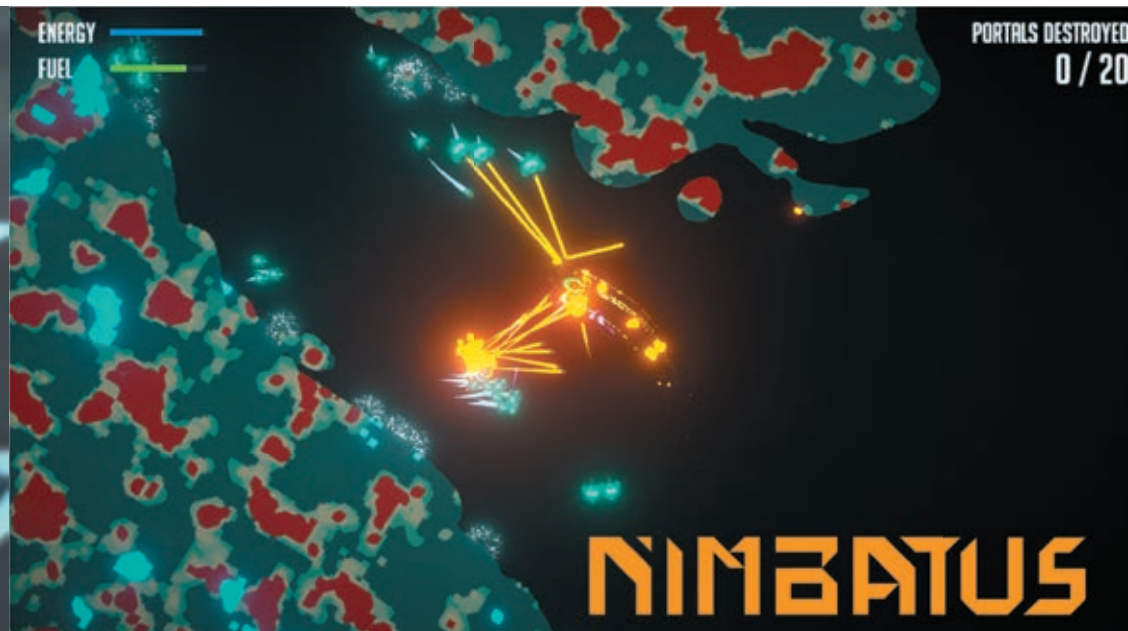
Platform
PC, Mac & Linux

Release
2017

Nimbatus by Stray Fawn Studio

Platform
PC, Mac & Linux

Release
Q4 2017



Niche is a simulation/strategy game about the scientific topic of population genetics. Shape your animal tribe and find an ecological niche for it to live in! The main goal is to keep your species alive against all odds, such as hungry predators, climate change and spreading sickness.

Resource-management and smart breeding based on real genetics are the main mechanics of **Niche**. The worlds and animals are procedurally generated.

Nimbatus is a procedurally generated action simulation game. Craft freely customizable drones and explore an endless universe. Drones interact with the destructible environment in a physically correct manner.

On your journey you will find hundreds of different drone components and research groundbreaking new technology.

TEAM
NICHE

www.niche-game.com
f facebook.com/NicheGame
t @NicheGame



www.nimbatus.ch
f facebook.com/NimbatusGame
t @NimbatusGame

Oniri Islands
by Tourmaline Studio

Platform
iOS & Android
Tablets

Release
Q4 2017



Oniri Islands is a cooperative adventure game for two players. You play two kids lost on a mysterious island, searching for their shadows. They are helped by animal masks giving them magical powers to survive. Mina and Tim, the heroes, are two smart toys that come to life on your tablet.

Move them on the screen to explore the fabulous world of **Oniri Islands**. Support us on Kickstarter in March 2017!



www.tourmaline-studio.com
f [facebook.com/tourmalinestudio](https://www.facebook.com/tourmalinestudio)
t [@tourmaline_ch](https://twitter.com/tourmaline_ch)
i [@Oniri_Islands](https://www.instagram.com/Oniri_Islands)

Opticale
by Furinkazan SA

Platform
iOS & Android

Release
2017



Based on augmented reality and geo-location, **Opticale** is a mobile game for iPhone and Android allowing the player to explore the Astral World, a parallel universe to ours, with the goal of discovering the creatures living there with the help of a smartphone.



www.opticalethegame.com
f [facebook.com/opticalethegame](https://www.facebook.com/opticalethegame)
t [@OpticaleTheGame](https://twitter.com/OpticaleTheGame)

Planet Diver
by Fabraz

Platform
PC, Mac, Linux,
iOs, Android
& Wii U

Released
December 2015

Project ORB
by EverdreamSoft

Platform
All platforms

Release
Q1 2017



Planet Diver is about an adventurous daredevil tackling her newest obsession: Interstellar wing suit diving. With her close robotic companion Buddy she'll travel across space to seek out the most dangerous planets and their respective chasms to dive in.

MomoCon Indie Finalist 2016; Indie Prize Singapore Finalist 2016; Indie Prize Tel Aviv Finalist 2016; Official Selection of Gamescom Arena Booth 2016.

The acronym «ORB» stands for the «Ownership Revolution on the Blockchain». **Project ORB** is a joint venture between **EverdreamSoft** and IndieSquare aimed at developing a Blockchain Gaming Platform for easy management and trading of blockchain-based game items such as «ORBs.»

The Blockchain Gaming Platform, composed of a Gaming Wallet for players and a Gaming Center for developers, will allow the issuance of game items represented by tokens on the blockchain.



www.fabraz.com
@fabrazz



www.everdreamsoft.com
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@EverdreamSoft

Slime-san by Fabraz

Platform
PC, Mac, Linux

Release
April 2017



Slime-san was minding his own business, sliming around in a peaceful forest when suddenly... A giant worm appeared and gobbled him up! Now deep within the worm's belly, **Slime-san** has to face a decision: Be digested by the incoming wall of stomach acid... Or jump.

Indie Prize Tel Aviv Finalist 2016; Playcrafting 16 Bit Award Finalist 2016; GWDC Semi-Finalist 2016; Official Selection of Gamescom Arena Booth 2016; Official Selection of Playcrafting Google 2016.



www.fabraz.com
@fabrazz

Spells Of Genesis by EverdreamSoft

Platform
iOS, Android,
Web

Release
Q1 2017



Spells of Genesis (SoG), the first blockchain-based game, is a mobile game that mixes TCG (Trading Card Game) with Arcade aspects. After a successful crowdfunding of around 300,000 USD the game is scheduled for global launch in Q1 2017. For the global launch, **EverdreamSoft** is partnering with All 4 Games, the game publishing arm of British broadcasting network Channel 4.

Since the very beginning, the **Spells of Genesis** project is surrounded and supported by an ever growing, strong and vibrant community. **SoG** was the first game on the Blockchain Gaming Platform «Project ORB».



www.everdreamsoft.com
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@SpellsOfGenesis

Splash Blast Panic

by Team Kwa Kwa

Platform
PC, Mac, Linux
& PS4

Release
Summer 2017

Struckd

by Struckd

Platform
iOS & Android

Released
July 2016



Splash Blast Panic is a multiplayer competitive party game where players shoot, ram, dodge, and bully their opponents with a variety of water gun-based weaponry. Inspired by old arcade titles as well as newer competitive party games, ruin all your friendships in a variety of stage which may or may not have various level of gimmicks that could backhand you if you're not careful, or tell that person

you always despised your true feelings with waterbomb launchers, bubble prisons, watergun sentries, reflective shields and more!

With its simple 3D drag and drop interface, **Struckd** – Build your Game makes it possible for anyone to become a game creator. The user sets up game rules, stories, and interactive experiences. Favorite games can be created after a blueprint or by combining any game elements from an extensive catalogue.

Weekly challenges engage, motivate, and inspire **Struckd** game creators.

Struckd is a growing gaming startup and has been supported by the Swiss Startup Factory accelerator program.

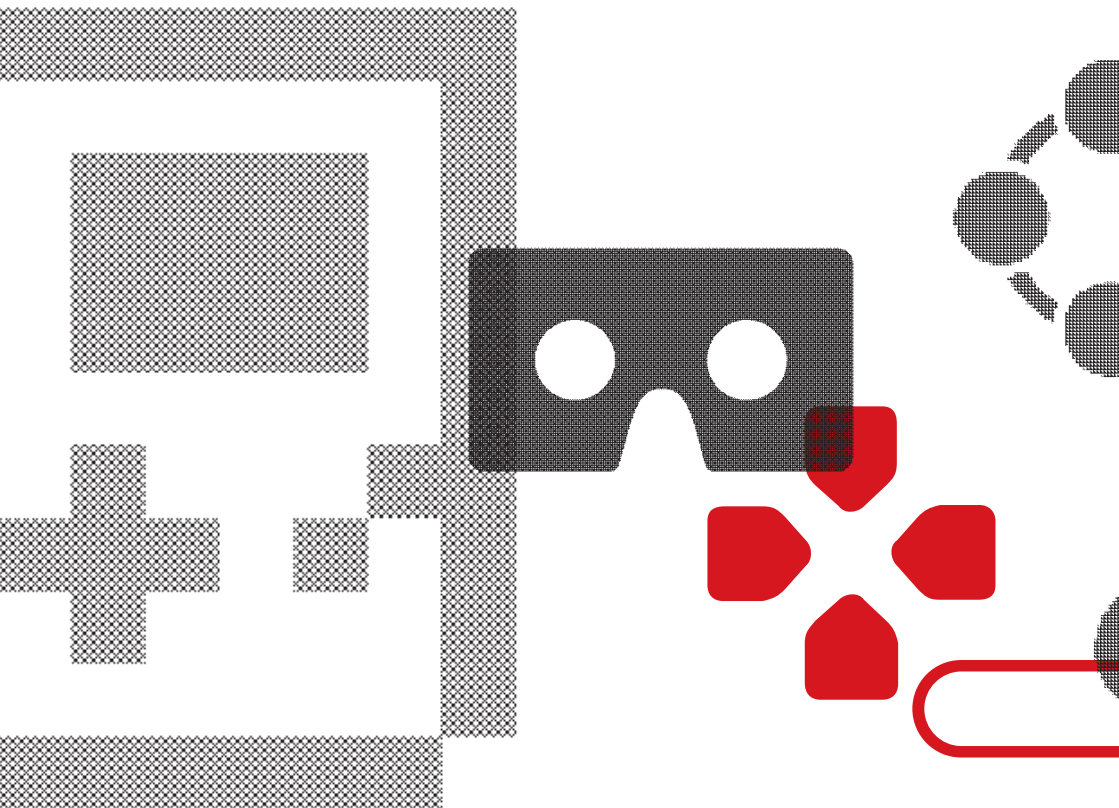


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